



English	
Genre	Narrative - Character Description
Features	<ul style="list-style-type: none"> extended noun phrases How do they speak? How do they dress? synonyms and antonyms 'show and not tell' someone's character metaphors and similes embedded clauses and relative clauses
NNG	Strand 3: Adverbials Strand 4: Verbs
Spelling	Words with /or/ sound spelt 'au'
	Convert nouns/adjectives into verbs using the suffix '-ate' and '-ise'
	Convert nouns/adjectives into verbs using the suffix '-ify' and '-en'
	Words containing the letter string 'ough'
	Adverbials of time and place

Maths	
Unit	Language
Fractions	Unit fraction, non-unit, integer, numerator, denominator, quantity, equal parts, equivalent, bar model, multiply, whole, mixed number, operations, amounts
Decimals and percentages	decimal places, equivalent fractions, tenths, hundredths, thousandths, fraction, order and compare, place value, round, whole number, percentage, worth, %
Geometry: Position and Direction	x axis, y axis, coordinates, plot, grid, horizontal, vertical, translation, symmetry, reflection

SMSC

Healthy Me

Class Book:
Asha & the Spirit Bird

Religious Education	
Key Question U2.3: Why do Christians believe Jesus was the Messiah?	
Key Question U2.4: How do Christians decide how to live? 'What would Jesus do?'	
Tier 3	Bible, Messiah, parable, commandments
Tier 2	incarnation, theology, prayer
Tier 1	connections, saviour, neighbour

Physical Education

Tag Rugby

Key Success Criteria

P Pupils will be able to pass and move accurately and consistently. They will be able to switch fluidly between attack and defence as possession changes.

C Pupils will consolidate their understanding of the difference between attack and defence, understanding when and why to apply certain skills.

S Pupils will develop communication skills as they officiate in game based scenarios. Pupils will also start to lead their team and manage their games.

W By facilitating learning through game-based scenarios and mini game situations, pupils will be challenged to always try their best, even when their team is losing.

Computing	
Quizzes	
Tier 3	program flow, conditions, setup code, extend
Tier 2	code snippets, simultaneous, count-control, modify, share
Tier 1	attributes, combine, algorithm, loop, infinite, repeat, repetition, commands, actions, sequence, input, output

Science	
Living things and their habitats– plants	
Tier 3	placental mammal, monotreme mammal, marsupial, egg tooth, primatologist, carpel, stigma, stamen, anther, filament, pollen, tubers
Tier 2	Gestation, Amphibian, pupa, metamorphosis, larva, fledgling, embryo, asexual, genes, seed dispersal
Tier 1	Pouch, caterpillar, egg, hatch, wind, water, replica

Fab Friday
Music
PE
Pupil Voice

