

Morning lessons

Afternoon Lessons

English	
Genre	Explanation texts
Reading Texts	Vlad and the Great Fire of London
Grammar & Punctuation	No Nonsense Grammar
	Strand 2—Nouns and Noun Phrases
Spelling (Steps 1-6)	Words ending in 'ff', 'll', 'ss', 'zz' and 'ck'
	Words with the /k/ sound spelled 'k' and 'nk'
	Words with the 'tch' trigraph
	Adding '-s' and '-es' to make plurals
	Adding the suffixes '-ing' and '-ed'
	Adding the prefix 'un-' and the suffixes '-er' and '-est'

Maths	
Unit	Language
Place Value	Number, digit, count, recognise, tens, ones, part, whole. Place value chart, partition, expanded form, number line, estimate, compare, order
	Bonds to 10, fact families, addition, subtraction, add, subtract, 1-digit, 2-digit, more, less, compare
Addition and Subtraction	Recognise, count, draw, sort, 2D, 3D, faces, edges, vertices, lines of symmetry
Shape	
Key Recall Facts (To continue working on at home)	I know addition facts within 20

History	
1	Where and when did the Great Fire of London start?
2	The events of the Great Fire of London
3	How do we know about the Great Fire of London?
4	Why did the fire spread so quickly and stay alight for so long?
5	How did the Great Fire of London affect the city?
6	What have we learnt about the Great Fire of London?

History — Great Fire of London	
Tier 1	source, eyewitness, firebreak, flammable, 17th century, Stuart era, Thames
Tier 2	diary, destroyed, rebuilt, Samuel Pepys, beyond living memory, compare, contrast, artefact
Tier 3	London, fire, bakery, then, now, letter, past
Science - Uses of Everyday Materials	
Tier 1	Structure, construction, obstacle, hinder, limit, force, waterproof, fluorescent, protective
Tier 2	Material, suitable, object, property, stretchy, elastic, floppy, twist, bend, stretch, squash
Tier 3	Wood, metal, plastic, rock, paper, glass, brick

SMSC



Being Me



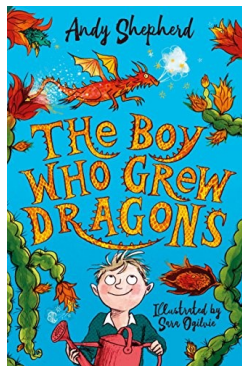
Physical Education  
Complete P.E. - Jumping

**★ Key Success Criteria**

- P** Pupils will consistently apply the correct technique for jumping. Pupils will accurately apply their jumping skills in combination and also within games.
- C** Pupils will demonstrate a strong understanding of why, when and where we jump in a game and apply imagination and creativity to their jumping.
- S** Pupils will develop their ability to give and receive feedback concerning the jumping technique showing fairness and empathy to others.
- W** Pupils will consistently apply life skills such as self belief and honesty as they play within the rules of the game and jump confidently.

RE - What is the good news Jesus brings?	
Tier 1	Disciples, incarnation, repent
Tier 2	Bible, Christian, Gospel, confession, Jesus
Tier 3	God, peace, belief, forgive

Class Book



Fab Friday
Art 1
Forest School / Cookery